



HI-LO DOUBLES

ALBERTA FORMAT



The Alberta 5 Pin Bowlers Association (A5PBA) Hi-Lo 5 Pin Bowling Championships consist of three (5) steps:

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|-----|-------------------------------------|----|------------------------------|
| I | The League Round | IV | The Regional Finals |
| II | The House Round (<i>Optional</i>) | | (<i>Optional</i>) |
| III | The Zone Finals | V | The Provincial Championships |

GENERAL RULES

1. Open to all Canadian 5 Pin Bowlers' Association (C5PBA) members nineteen (19) years of age and over as of DECEMBER 31 of the current season.
2. Entry Fee shall be determined by the Zone and A5PBA.
3. Each league using averages as of dates and criteria as set by the A5PBA of the current season shall select their doubles teams (see League Round Rule #4) as follows:
 - a. Highest average bowler in the league paired with the lowest average bowler.
 - b. Second highest average bowler in the league paired with the second lowest average bowler. and so on, until all of the bowlers have been paired.

EXAMPLE: 37 Bowlers in a League

Number bowlers #1 to #37 according to averages with the highest average bowler being #1.

The #1 bowler (highest average) is paired with the #37 bowler (lowest average). The #2 bowler is paired with the #36 bowler, and so on, which will leave the #19 bowler without a partner. This bowler shall be paired with the #18 bowler thus giving bowler #18 two (2) partners.

4. Bowlers who bowl regularly in two (2) or more leagues in the same centre, or who bowl in two (2) or more centres, may enter in each league or centre and compete in the League Round and Zone Finals in each league or centre, provided the scheduling of same permits, but shall only be permitted to bowl once in the Provincial Championships.
5. Only averages established under Official Rules of the C5PBA shall be accepted.
6. This event is a doubles beat-your-average tournament.
7. Scratch scores shall be used in all rounds.
8. Replacement shall be allowed in all rounds (except the League Round).
9. A replacement **team** must be the next eligible team in order of finish from the preceding round.

10. A replacement bowler must be the next eligible bowler in order of finish from the preceding round provided that the replacement bowler is from the same league and also of equal average rating as the bowler being replaced.

Equal average rating means the high average bowler on the team may only be replaced by the high average bowler from another team. This rule also applies for the low average bowler.

If the next eligible bowler is not from the same league as the bowler being replaced then revert back to each preceding round until the criteria is met.

11. If a bowler misses a game or games they shall be allowed **95%** of their average for any games missed except at the Provincial Championships.
12. Scores and averages of all winners in all rounds shall be authenticated and checked thoroughly. Any falsification or misrepresentation of scores or averages knowingly or unknowingly, shall result in **Automatic Disqualification** from the event and could result in suspension of C5PBA membership.
13. Final results shall be officially checked and audited.
14. Regarding personal bowling balls:
 - a. House balls must be used if the bowlers' personal bowling balls have not been returned (no delay of game).
 - b. The use of personal bowling balls is at the bowlers' own risk.
 - c. Personal bowling balls may be randomly inspected at any time during the tournament or on completion of the tournament.

Penalty: Any scores rolled using non-regulation equipment in sanctioned league or tournament competition shall be disqualified for C5PBA Record or High Score Awards and/or shall nullify scores being used in qualifying for C5PBA sanctioned tournaments.

Should a question arise regarding the legality of a ball, the Tournament Director has final say. Appeals / complaints regarding personal bowling balls may be made following the procedure outlined in the C5PBA Rule Book .

15. The use of profanity of any nature will NOT be tolerated. The use of chants, songs, and cheers containing profanity, slanderous remarks or words which are deemed detrimental to the image of 5 Pin Bowling, will not be allowed as well as the use of offensive body language, of any nature. Use of such illegal chants or gestures will NOT be tolerated and will result in a warning or immediate suspension from competition. Suspended bowlers will NOT be replaced by emergency spares.
16. No mechanical noisemakers of any kind will be allowed at all levels of the competition.
17. C5PBA rules shall apply in all rounds. In case of any dispute, the decision of the Zone or A5PBA Tournament Committee (for Zone and Provincial levels of competition) shall be final.

LEAGUE ROUND

1. Doubles teams shall bowl the number of games normally bowled by that league in the four to six week period (as set by the A5PBA) during regular league play between dates **as set by the A5PBA**.
2. PRE-BOWL SCORES MAY BE ACCEPTED in the League Round, provided that the league allows pre-bowling.
3. Entrants must use their league average as of a date **as** set by A5PBA of the current season, with a minimum of twelve (12) league games having been bowled.
4. Leagues with teams that play with a substitution format and carry extra members, may adjust the format so that all members are eligible to participate.

Example: The bowler that does not start the game would be considered the same as absent and would count 95% of their average. A player that starts the game but does not finish, would be given the final score of the game that they had started.
5. Spare bowlers are ineligible unless they can compete until the final week
6. Teams shall bowl each of the four (4) to six (6) weeks (as set by A5PBA) using running scores. No team will be eliminated until the final week.
7. All teams or a percentage thereof, beating or tying their average over the four (4) to six (6) week total score shall advance to the next round as determined by A5PBA.
8. In the final week, the team with the most pins over or closest to its average in the four (4) to six (6) week period, shall be declared League Champions and advance to the next round.
9. In the event of a tie after the final week, the tied team beating its average by the most pins the final week shall receive the higher placing. If all teams fail to beat their average, the team tying or coming closest to their average in the final week shall receive the higher placing.

HOUSE ROUND (OPTIONAL)

1. The House Round shall consist of a minimum of three (3) games.
2. Format and average date to be determined by the A5PBA.

ZONE FINALS

1. All League Round qualifiers (doubles teams) in a Zone shall bowl a minimum of three (3) games on a date as set by the A5PBA of the current season in centres approved by the Zone Association.
2. All bowlers who compete in the Zone Finals must use their highest league average (if a bowler bowls in more than one (1) league) as of DECEMBER 31 of the current season.
3. The teams beating their average by the most pins shall advance to the Provincial Championships as determined by the A5PBA.
4. In the event a bowler is absent, see General Rules #10 & #11 for replacement procedures.
5. In the event of a tie for first (1st) place a one (1) game roll-off between the tied teams shall be required to determine the winners.

6. In the event of a tie for any other position the team beating its average by the most pins in the last game shall receive the higher placing. If the teams failed to beat their average, the team tying or coming closest to their average in the final game shall receive the higher placing. If a tie still exists, using the same rule, the scores of the preceding game shall be used to break the tie.

REGIONAL FINALS (OPTIONAL)

1. The Regional Finals shall consist of a minimum of three (3) games.
2. Format and average date to be determined by the A5PBA.

PROVINCIAL CHAMPIONSHIPS

1. The Provincial Championships shall be bowled on or before **APRIL 24/25** of the current season in a centre designated by the A5PBA.
2. All bowlers competing in the Provincial Championships must use their highest league average (if a bowler bowls in more than one (1) league) as of three (3) weeks prior to the Provincial Championships based on a minimum of twenty-four (24) games having been bowled.
3. The A5PBA Tournament Committee reserves the right to complete the field and all decisions by this Committee shall be final.

Example: The bowler that is present will be paired with another player at the Championship of the same average rating and similar average as the bowler missing.

4. The A5PBA Provincial Championships shall consist of five (5) games.
5. The lane draw is pre-drawn under the auspices of the A5PBA Tournament Committee.
6. For interpretation of any rules or controversy of any kind, stop play on your set of lanes and call the Judge of Play **IMMEDIATELY**.
7. The Judge of Play shall make all rulings and all decisions shall be subject to appeal to the A5PBA.
8. The team beating their average by the most pins shall be declared the winners. If all teams fail to beat their average, the team tying or coming closest to their average shall be declared the winners.
9. In the event of a tie for first (1st) place a one (1) game roll-off shall be required to determine the winners.
10. In the event of a tie for any other position, the team beating its average by the most pins in the last game shall receive the higher placing. If the tied teams fail to beat their average, the team tying or coming closest to their average shall receive the higher placing. If a tie still exists, using the same rule, the scores of the preceding game shall be used to break the tie.